

ABSTRAK

PENGARUH PERMAINAN MATCHING CARD TERHADAP KONSENTRASI ANAK USIA 5-6 TAHUN

Oleh

DWI CITRA LESTARI

Masalah dalam penelitian ini adalah kemampuan konsentrasi anak usia 5–6 tahun yang belum sesuai dengan tahapan perkembangannya, yang ditunjukkan oleh anak yang belum mampu mempertahankan perhatian dalam durasi yang seharusnya, yaitu sekitar 3–5 menit, mudah terdistraksi, serta belum konsisten dalam menyelesaikan tugas yang diberikan. Penelitian ini bertujuan untuk mengetahui pengaruh permainan matching card terhadap konsentrasi anak usia 5–6 tahun di TK Al Ulya Bandar Lampung. Jenis penelitian yang digunakan adalah penelitian kuantitatif dengan pendekatan quasi eksperimen, menggunakan desain pretest-posttest control group design. Teknik pengumpulan data dilakukan melalui observasi, sedangkan teknik analisis data menggunakan uji independent sample t-test. Hasil penelitian menunjukkan adanya perbedaan nilai rata-rata antara kelas eksperimen dan kelas kontrol setelah diberikan perlakuan. Nilai rata-rata pada posttest kelas eksperimen sebesar 48,60, sedangkan pada posttest kelas kontrol sebesar 42,00. Hasil uji hipotesis menunjukkan bahwa nilai Sig. (2-tailed) sebesar $0,000 < 0,05$, sehingga H_a diterima. Dengan demikian, dapat disimpulkan bahwa terdapat pengaruh permainan matching card terhadap konsentrasi anak usia 5–6 tahun.

Kata kunci: permainan *matching card*, konsentrasi anak, anak usia dini.

ABSTRACT

THE EFFECT OF MATCHING CARD GAME ON THE CONCENTRATION OF CHILDREN AGED 5–6 YEARS

By

DWI CITRA LESTARI

The problem in this study is that the concentration ability of children aged 5–6 years has not yet developed in accordance with their developmental stage, as indicated by their inability to sustain attention for the expected duration of approximately 3–5 minutes, their tendency to be easily distracted, and their inconsistency in completing assigned tasks. This study aims to determine the effect of the matching card game on the concentration of children aged 5–6 years at TK Al Ulya Bandar Lampung. This research employed a quantitative method with a quasi-experimental approach, using a pretest-posttest control group design. Data were collected through observation, while data analysis was conducted using the independent sample t-test. The results showed a difference in the mean scores between the experimental and control groups after the treatment. The mean score of the experimental group in the posttest was 48.60, while the control group obtained a mean score of 42.00. The hypothesis testing results showed that the Sig. (2-tailed) value was $0.000 < 0.05$, indicating that H_a was accepted. Therefore, it can be concluded that there is an effect of the matching card game on the concentration of children aged 5–6 years.

Keywords: matching card game, children's concentration, early childhood.