ABSTRACT

ROLE PLAYING MODEL AND JIGSAW FOR IMPROVING SOCIAL SKILLS WITH REGARD TO PARENTS PARENTING

By
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The purpose of this study to determine: the difference between the student's social skills learning model of role playing with Jigsaw model. The population in this study were students of class VII, samples taken two classes of A as an experimental class VII and VII C as a control class. The method used was a research experiment. Analysis of the data using a two way analysis of variance and t-test of two independent samples. Conclusions of this study are: (1) there is a difference in student learning social skills using role playing models with learning using Jigsaw model, the result of data processing obtained 34.378 > 2.113 and the value of sig. 0.000 < 0.05, then H_a accepted (2) the skills students foster democratic patterns better than his parents permissive parenting, the results of data processing obtained 188 162 > 2,113 and the value of sig. 0.001 <0.05, then H_a accepted (3) there is an not interaction between learning models with parenting parents, the results of data processing obtained 1.365 < 2.113 and the value of sig. 0.365 > 0.05, then H_0 accepted (4) social skills students are learning using role playing models better than Jigsaw model on democratic parenting, the results of data processing obtained 2.764 > 1.994 and the value of sig. 0.005 <0.05, then H_a accepted (5) social skills of students who are learning using role playing models better than Jigsaw model permissive parenting, the results of data processing obtained 2.353 > 1.994 and the value of sig. 0.005 < 0.05, then H_a accepted (6) social skills of students in democratic parenting parents better than permissive parenting parents on student using role playing models, the result of data processing obtained 10.267 > 1.994 and the value of sig. 0.005 < 0.05, then and H_a accepted (7) social skills of students in democratic parenting parents better than permissive parenting parents on students using Jigsaw models, the results of data processing obtained 9.245 > 1.994 and the value of sig. 0.005 < 0,05 then H_a accepted.

Keywords: Social Skills, Model of Learning to Role Playing, Model of Learning to Cooperative Jigsaw Type, Parenting Parents.