



V. CONCLUSION AND SUGGESTION

A. Conclusions

Based on the research finding, the conclusion can accordingly be stated as follow:

1. The Simon says game is applicable to improve the students' English achievement especially in speaking ability. The problem faced by the students can be solved after the Simon Says game was implemented.. It can be seen from the increase of the students scores from cycle 1 (54.05%) and cycle 2 (83.78%) after Simon Says game was implemented. Thus through Simon Says game, the teaching speaking became more effective, as it was relevant to the students' need and interest. it was also able to present and to reinforce language to be learnt, stimulate the language production and it was as a model for a learner to follow.
2. In learning process. the improvement also occurs in students' participation.
By teaching speaking through Simon Says game, the students become more active to follow the class and they become more comfortable in teaching learning process. It can be seen that in cycle 1, there were 28 students or 75.67% of 37 students who did the activities during the teaching learning process, while in cycle II there were 32 students or 86.48% of 37 students who did 80% of the activities observed by the researcher.

Since Simon Says game provided a chance to the students to work together and share their ideas to other friends, so that they enjoy the class during the teaching learning process.

3. Teaching speaking through Simon Says game also contributes a positive effect toward teachers' teaching performance. Since in using video of song, the teacher could lead the students to enjoyed the new media in learning vocabulary. In cycle 1, the teacher got 71 for her teaching performance. Moreover, after doing some betterment in some aspects, in cycle 2 the target had been fulfilled. The teacher got 83 in the second cycle. It means that the teacher got very good for her teaching performance.

B. Suggestions

After those previous findings, some suggestions are recommended as follow:

1. English teachers are recommended to use the teaching technique through Simon Says game in teaching their students since it can improve students' speaking ability. The high interest of the students will motivate them to join every single activities instructed by the teacher so that they can improve their English.
2. The teacher should motivate students to be more active in the classroom. By giving them the activity that can stimulate interaction and not afraid of making mistakes by indirectly correcting when they made mistakes.
3. The teacher should be creative in creating media and using interesting topic for the material, since it can attract the students and make it easy for them to understand the content of the media.

