

**INCREASING STUDENTS' VOCABULARY ACHIEVEMENT  
THROUGH GUESSING GAME AT THE NINTH GRADE OF  
SMP MUHAMMADIYAH 1 SENDANG AGUNG  
LAMPUNG TENGAH**

**By**

**MIFTAHUL HIDAYATI**

**A Script**

**Submitted in a Partial Fulfillment of  
The Requirement of S-1 Degree**

**in**

**The Language and Arts Department of  
The Faculty of Teacher Training and Education**



**LAMPUNG UNIVERSITY  
BANDAR LAMPUNG  
2012**