

ABSTRACT

INCREASING THE ACTIVITY AND CREATIVITY IN GEOGRAPHY LEARNING BY USING OF DISCOVERY LEARNING MODEL

BY

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This research aimed to increase the student's activity and creativity in Geograpy learning by using of Discovery learning model. The research method was a classroom action research. It had been implemented in three cycles, each cycles consist of planning steps, actions, observations, and reflections, in purpose to improve the learning quality. The research sample consisted of 35 students of X-5 classroom in Senior High School 4 Bandar Lampung academic year 2013-2014. The techniques applied in this research were discussions, questionings, and library-study. The data collecting techniques were learning activities' observation sheets, learning creativities' observation sheets, and learning test achievement in form of essay answer. Each data from the observation result and achievement test from every cycle would become data base or improvement material in the next other cycles. The result had shown that improvements could be found in both learning activities and creativities as it could be seen in students' study achievements in each cycle after using the discovery model in Geography learning.

Keyword: Learning Activity, Learning Creativity, Discovery Learning.