

## **V. CONCLUSIONS AND SUGGESTIONS**

This chapter consists of conclusions of the research' result and also the suggestion from the researcher to the other researchers and to English teachers who want to try to use flashcard in teaching vocabulary.

### **5.1 Conclusions**

Having conducted the research at the fourth grade of SDN I Jati Mulyo Lampung Selatan and analyzing the data, the conclusions were given as follows:

There is significant increase of the students' vocabulary mastery of concrete noun after being taught through flashcard from pretest to post test. It can be proved from the increase of the students' mean score in the pretest and the posttest. The result of the posttest is higher than the result of the pretest. There is an increase from the mean score of pretest (47.67) to posttest (68.88). The gain of pretest and post test is 21.21. The result of hypothesis test shows that the alternative hypothesis is accepted ( $p < 0.05$ ,  $p = 0.000$ ).

## 5.2 Suggestions

Considering the conclusions, some suggestions were proposed as follows:

1. In this research, the researcher found out that Flashcard can be applied to increase students' vocabulary mastery. Therefore, the English teachers are recommended to apply flashcard as one of the way in teaching because it can help the students who still have problem in vocabulary mastery in concrete noun. Flashcard can encourage the students to be more active and creative in teaching learning process, and it is also applicable for beginner students.
2. Considering the significant increase of the students' vocabulary mastery, it is suggested to English teacher to use flashcard in teaching vocabulary, because it can attract the students' motivation to learn since this kind of activity is an effective way to help students in practicing, memorizing and understanding English vocabularies in enjoyable situation in the classroom.
3. Teachers have to be well prepared in implementing flashcard especially in preparing the media, in this flashcard, in order to avoid the inefficiency time when learning process occurs.