

ABSTRACT

A COMPARATIVE STUDY OF STUDENTS' VOCABULARY ACHIEVEMENT BETWEEN THOSE WHO ARE TAUGHT THROUGH LOGICO AND THOSE TAUGHT THROUGH CROSSWORD PUZZLE AT THE SEVENTH GRADE OF SMP NEGERI 21 BANDAR LAMPUNG

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In teaching and learning vocabulary, there have been several problems indentified, i. e. the students' difficulties to understand contextual meaning of words, lack motivation, still passive in the class, and the other problem; the teacher is lack of appropriate teaching media. In order to keep teaching learning process running more effectively and efficiently, the teacher often uses media. It is expected that she can transfer the material easily. Therefore, the present study focuses on how to increase vocabulary achievement on media. Interesting media can motivate the students in learning English. Then the present study deals with helping the students to increase vocabulary achievement through logico and crossword puzzle.

The objectives of this research are (1) to find out whether there is significant difference of students' vocabulary achievement between the students who are taught through logico and those taught through Crossword Puzzle, (2) to determine which one of the two media is more effective in increasing the students' vocabulary achievement.

This is a quantitative research. The sample was chosen randomly through lottery. Pretest-posttest design was applied in both classes. This experimental research deals with two groups: an experimental class, taught through logico and control class taught through crossword puzzle. The population of this research was the seventh year students of SMP Negeri 21 Bandar Lampung. The treatments were given in three meetings in both classes. Objective test was used as the instrument for data collection, which was administered in pretest and posttest. The data gained from this research were statistically analyzed using independent T-test through SPSS 17 at the level significance of 0.05. The hypothesis was tested by using Independent Groups T-Test.

The result of the analysis shows that there is a significant difference of students' vocabulary achievement between those who are taught through Logico and those taught through crossword puzzle. The significant increase of students'

achievement in the experimental class is ($p>0.05$, $p=0.000$) with the 23.23 points increase of mean in pretest and posttest. Meanwhile, in control class: $p<0.05$, that is $p=0.000$ with the 14.47 points increase. It indicates that Logico is more effective than Crossword Puzzle for teaching vocabulary in helping the students to increase their vocabulary achievement at junior high school.