

## ABSTRACT

### IMPROVING STUDENTS' CIVIC EDUCATION ACHIEVEMENT THROUGH MAKE A MATCH AT SMAN 1 MERBAU MATARAM

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The objectives of the research is to analyze: 1) Lesson Plan (RPP), 2) Learning process, 3) Learning evaluation system, 4) improving students' achievement through cooperative learning *make a match*.

This research is classroom action research with 3 cycles. The first cycle *make a match learning* by using cards which contain questions and the cards which contains answers, the second and third cycle learning by using *make a match* through cards, it is done out side of the classroom. Data analysis is collected by observation and analysis with quantitative descriptive.

The conclusion of this research are: (1) the planning for cooperative learning through *make a match* by synstax of learning activities are: teacher tell the materials and the competency student should achieve, students are in group in six person doing learning process outside of the classroom by passing 3 post by following the instructions, students answer the test in the post, and the teacher help the students discuss. (2) learning activity which can be seen are discussing, asking, answering the question, giving ideas, and doing guided task. (3) Evaluation system is by using multiple choice with 20 items. With the validity 0,73, realibility 0,89 and the difference 0,67 and level of difficulty 0,81. (4) Cooperative learning *make a match* for international relationship can improve students' achievement, in XI IPS 1 that is 72 % cycle I and cycle II is 92% and the third cycle is 89 %, and in XI IPS 2 cycle I is 62 % and cycle II is 89 % and in cycle III 87 %.

Key word : *make a match*, civic education achievement, students' activities.