CHAPTER V
CONCLUSIONS AND SUGGESTIONS

5.1 Conclusions

Having conducted the research at the first grade of SMP Negeri 1 Kibang Lampung Timur and analyzing the data, the conclusions were given as follows:

1. There was significant increase of the students’ vocabulary achievement after being taught through jumbled letters technique. It can be proved from the increase of the students’ mean score in the pretest and the posttest. The result of the posttest was higher than the result of the pretest. There was an increase from the mean score of pretest (51.75) to posttest (71.00). The result of hypothesis test shows that the alternative hypothesis was accepted (p<0.05, p=0.000). The students’ vocabulary achievement per class of word was also increased. The highest increase was Noun class, the second was Adjective class and the third was Verb class.

2. There was an improvement of students’ activity during the learning process by the implementation of Jumbled Letters Technique. It can be proved by the students’ enthusiasm in learning English vocabulary from the first until the third meeting.
5.2 Suggestions

Considering the conclusions, some suggestions were proposed as follows:

1. Considering the significant increase of the students’ vocabulary achievement, it is suggested to English teacher to use jumbled letters technique in teaching vocabulary, because it can attract the students’ motivation to learn since this kind of activity is an effective way to help students in acquiring, memorizing and understanding English vocabularies in enjoyable situation in the classroom.

2. Teachers have to be well prepared in implementing jumbled letters technique especially in preparing the media, in this case index cards, in order to avoid the inefficiency time when learning process occurs.

3. In applying the game, teachers are advised to monitor the students actively in order to avoid them communicate with other groups. They are not allowed to communicate with other group because they have to competent to be winner of the jumbled letters game.