

ABSTRACT

INCREASING LEARNING ACHIEVEMENT BASIC MULTIPLICATION CONCEPTS WITH THE MEDIA OF PICTURE CARD OF MATH LEARNING CLASS II SDN 1 KEDATON BANDAR LAMPUNG

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The research aims to describe: 1) the quality of the preparation of math lesson plans using picture card media composed of teachers, 2) increase the percentage of students who are active in implementing the learning by using the media of picture cards, 3) how to evaluate the learning of mathematics by using the media picture card, 4) increase student mathematics achievement Class II SDN 1 Kedaton Bandar Lampung..

This research is an action research with the subject of research students at the second at even semester academic year 2009/2010. The data instrument used in this research were: APKG assessment sheet, the observation sheets, device testing, and formative tests at the end of each cycle. The action was done in the learning cycle 1 media that use is media of picture cards that signed multiplication 1 until 5, the second cycle picture cards that represent multiplication 6 until 10, the third cycle of picture cards that represent symbolizes multiplication 1 until 10.

Based on research result conclusions : 1) an increase in preparation quality of the RPP, the first cycle get value 27 (medium) because is a less complete in the clarity of the formulation of learning goals and compability techniques with learning objectives at the beginning of the second meeting, the second cycle scored 33 (good) because already amproved preparation, the third cycle scored 39 (good) for preparation lesson plans are complete, 2) the percentage of students who are active in learning in both classes increased each cycle. In class II A in the first cycle 1 : 41,67 %, the second cycle 70,83 %, cycle 3: 91,67%, while class II B in cycle 1: 42,30%, cycle 2 : 69,23%, cycle 3 : 88,46% 3) increase the quality evaluation system for cycle 1 using a multiple choice form, with a 0,58 (medium) difficulty level, cycle II in the form multiple choice and description with about 0,63 (medium) difficulty level, the third cycle in the form of descriptions with about 0,88 (easy) difficulty level, 4) increase student mathematics achievement, the class II A of the 24 students in first cycle who reach $KKM \geq 65$ is 45,83 % with an average value of 59,13, became 70,83 % in the second cycle with an average value 65,25, and in the third cycle is 91,67 % with an average value of 79,79, class II B of the 26 students in cycle 1 who reach $KKM \geq 65$ is 46,15% with an average value 58,28, cycle 2 increased to 65,38% with an average value of 63,73, and cycle 3 was 84,61% with an average value of 77,15.

Keyword : increase student mathematics achievement, picture card media.