

ABSTRACT

USING COMPUTER MEDIA TO INCREASE LEARNING MOTIVATION AND ACHIEVEMENT IN CLASS VIII C SMP NEGERI 4 METRO ON 2010/2011

By:

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The purpose of this research is to increase learning motivation and achievement in social science of SMP students through computer media. This research which is conducted in SMP Negeri 4 Metro on even semester of 2010/2011 academic year in class VIII C and consists of 24 students.

Collecting data conducted through motivation instrument by Likert scale, item test and observation in researcher teacher by collaborator, then classified and categorized data which had collected by researcher.

The result of motivation and achievement data calculated in prosentage. This research conducted in 3 cycles, collaboratively between research and collaborator. Motivation and achievement of the students learning from cycle 1 to cycle 3 show a good improvement, motivation shown by observation result in learning process due to positive improvement. By using computer media, the students which have low motivation with less respond in following the learning process improve into the students with high motivation to the teaching learning process in the class become attractive.

The average score from cycle 1 to cycle 3 show that from the passing grade 75, the students score is increase. Research stopped this action, because the score of the students have reached target.

The conclusion is by using computer media can increase motivation and achievement of the students learning especially in social science in SMP Negeri 4 Metro.

Keyword : media, motivation, achievement