

V. CONCLUSION AND SUGGESTION

A. Conclusion

Referring to the discussion of the research findings on the previous chapter, the researcher come to these following conclusions.

1. Word Field Card Game (WFCG) can increase students' descriptive text writing ability. WFCG can create situation of the class alive. The students are involved in the teaching learning process. It is supported by the increase of their results from 9 students (39%) who score 70 or more at cycle I to 20 students (80%) who score 70 or more at cycle II. It means that the result of the second cycle has already reached the indicator that is 70% of the students get score 70 or more.
2. Word Field Card Game can improve teacher's performance. WFCG helps teacher develop aspects that are needed in the process of teaching descriptive text such as the language feature of the text; focus on specific participant, use of attributive and identifying process, frequent use of epithet and classifier in nominal group and the use of simple present tense. And the generic structure of the text; identification and descriptions. It is approved by result of researcher's and rater observation. It shows that in cycle II, there are 6 aspects

(100%) with the criteria very satisfactory and satisfactory, while in the cycle I there are only 5 aspects (83.50%) with the criteria very satisfactory and satisfactory. It can be said that the application of Word Field Card Game in teaching descriptive text writing has fulfilled the target because the teacher achieve minimally 70% from the teacher's assessment observation sheet.

3. Word Field Card Game can improve students' participation. It is approved by the result of class observation sheet that 80-100% students were active during teaching learning process. Since, in WFCG the students have to guess what is stated on the cards so that they are competing to be a winner. The situation in the class is very alive. They are enthusiastically in trying to guess the clues.

B. Suggestions

Referring to the data in the previous chapter and the conclusions, some suggestions are recommended:

1. Considering the advantages of Word Field Card Game, it is suggested that researcher as the English teacher of the class apply Word Field Card Game as an alternative way in teaching descriptive text.
2. The teacher should reinforce the students about the language feature of descriptive text especially simple present tense. The teacher should reinforce the students to do more frequently practice in using present tense when writing descriptive text. And it would be better if the teacher explains the key of the tense and give some models of the sentences in order to make the students easier to understand it.

3. The teacher is expected to be able to motivate the students in order to be excited in learning English since many students regard English subject is difficult to learn.
4. The teacher is expected to design class activity in a group or individually. However, It is better to design the class activity in a group since the students could be cooperate and share their knowledge or ideas in their group so that the weak students are able to learn from the better ones.
5. It is hoped that this research can contribute such a reference for research in applying Word Field Card Game to teach descriptive text or another subjects.