

## **V. CONCLUSIONS AND SUGGESTIONS**

This chapter describes the conclusion of the result of the research and also the suggestion from the researcher to the other researchers and English teachers who want to try to apply role play technique in teaching speaking performance.

### **5.1. Conclusions**

After conducting the research in the first grade of the students of SMAN 1 Natar and analyzing the data, the conclusions were drawn as follows:

1. There was a significant improvement of the students' speaking performance in learning English through role play technique. It was proven by the increase of the students' mean score in the post-test which was higher than in the pre-test. Their post-test score was increased from 53.00 to 70.00, in which the gain was 17.00. The hypothesis testing was 0.000 ( $< 0.05$ ) and it was accepted.
2. Based on the analyses in each aspect of speaking such as accuracy, fluency and comprehensibility, it was found that students have improved the most in fluency aspect and the least in comprehensibility aspect. It could be proven by the increase of students' mean score in fluency was increased from 75.20 to 47.08, in which the gain was 28.12 while the increase of

students' mean score in comprehensibility aspect was 45.83 to 58.12, in which the gain was 12.29. Therefore, it could be concluded that the aspect improved the most is fluency and the least is comprehensibility aspect.

The factors that make students' speaking improved through role play technique divided into main factor and side factors could be seen as follows:

1) Main factor (Chance to practice)

- The students were given more chance to practice their own language freely.
- They were not reluctant to speak up since they were very enjoyable in practice.

2) Side factors

a. Interesting materials of learning

The researcher provided very up date topics about social networks which were very suitable for teens to make them attracted.

- Students were attracted when they saw the slides of materials so that they were spiritfull and motivated to learn speaking.
- By being interested in learning, they totally keep their attention to learn speaking.

b. Getting closer to the students.

- The students felt really appreciated when they were closed to the teacher so that they would follow all teacher's instructions to practice their speaking.

## 5.2. Suggestions

Since there is a significant improvement of students' achievement in improving students' speaking performance that were taught by role play technique researcher would like to share some suggestions. In reference to the conclusion above, some suggestions were given as follows:

1. Based on the finding that role play technique could be used well to improve the students' speaking performance, English teachers can help the students improve their speaking performance by applying role play technique in the classroom.
2. It is essential to make the student become self-regulated learner in order to let them analyze something happening in their life without asking and waiting for teacher's explanation. In this case, the students try to comprehend based on prior knowledge and then relate it in to the material has been discussed and the teacher should give a good brainstorming to active students' background knowledge.
3. For the next researcher, it is suggested not only focussing on speaking practice but also explaining the use of language since the aspect improved the most is fluency and the least improved is comprehensibility. Therefore, the three aspects of speaking should be taught in the same portions.
4. Since it is quite difficult to handle big class in applying the techniques, the teacher should be able to manage the class by giving more attention to the students. It can be done by monitoring the students' activity frequently, whether they are active or not during the teaching learning process and when they have group or pair working. The teacher should around the

class and then pay more attention to the group or pair activities. If the students are not really active in doing the classroom activities, it is suggested to stimulate the students by giving more attractive and interesting materials and guiding them in doing the activities.