ABSTRACT

DEVELOPMENT OF MOTOR LEARNING MODEL IN GAMES BASED ON SPORT EDUCATION SUBJECT AT DEAF CHILDREN IN EXTRAORDINARY BASIC SCHOOL

By

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The aims of reseach are to (1) describe potency and condition of motor learning model in games based at deaf children extraordinary basic school, (2) produc motor learning model in games based at deaf children extraordinary basic school, (3) evaluate the effectiveness usage degree of motor learning model in games based at deaf children, (4) evaluate the efficient usage degree of motor learning model in games based at deaf children, (5) evaluate the interesting usage degree of motor learning model in games based at deaf children.

The type of reseach is development reseach. Subject of research are the student of extra ordinary school Tulang Bawang and student of extra ordinary school Dharma Bhakti Dharma Pertiwi Bandar Lampung. To collecting the data used scoring range at motor learning model in games based and it was analyzed by quantitative descriptive.

The result of research shown that (1) extraordinary basic school has potency to develop motor learning model in games based at deaf children, (2) motor learning based in games based at deaf children was validate by experts of content, design and media, (3) effective product was used as motor learning model in games based by 98% average score(very effective), (4) efficient of product was shown at efficient degree 1,5 is higher that 1, and (5) this product has interesting average score was 3,34 (very interesting).

Keywords: deaf children, motor learning, games.