ABSTRACT

DEVELOPMENT OF BREAK PICTURE SIMULATIONS MODEL BASED VALUE ON CITIZENSHIP LEARNING IN SMA NEGERI 5 METRO

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The purpose of this research is to develop a Break Picture simulation models - based value, intended to attract learners in the Citizenship improvement learning; by blending simulation method with picture and picture model that has been modified to break picture. The selected Picture is a Picture Media -based value, so it’s called Break Picture Simulations model-based value. Research methods using Research and Development (R and D). The development of research product design model, materials and media. The results showed $t_{test}$, of significance 5%, by techniques before and after: 20.880; when compared with $t_{tab}$ after the interpolation 2.002, it's seen $t_{tes}$>$t_{tab}$. Comparison with the control class, of significance 5%, indicates $t_{tes}$ 5.971; when compared with $t_{tab}$ after interpolated 2.002, then seen $t_{tes}$>$t_{tab}$. by effectiveness of models is Gain 2.00; or 1, 48 x conventional.

Keywords: break picture simulation, Citizenship Education, model.