

## ABSTRAK

### PENGARUH MODEL PEMBELAJARAN KOOPERATIF *TIPE MAKE A MATCH* BERBANTUAN MEDIA *FLASHCARD* DAN AUDIO VISUAL TERHADAP HASIL BELAJAR IPS PESERTA DIDIK KELAS IV SD NEGERI

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Masalah pada penelitian ini adalah masih rendahnya hasil belajar peserta didik karena penggunaan model dan media pembelajaran yang kurang variatif pada pembelajaran IPS peserta didik kelas IV SDN 8 Metro Timur. Penelitian ini bertujuan untuk menganalisis (1) pengaruh model kooperatif tipe *make a match* berbantuan media *flashcard* terhadap hasil belajar IPS peserta didik kelas IV sekolah dasar, (2) pengaruh model kooperatif tipe *make a match* berbantuan media audio visual terhadap hasil belajar IPS peserta didik kelas IV sekolah dasar, (3) perbedaan antara pengaruh model kooperatif tipe *make a match* berbantuan media *flashcard* dan audio visual terhadap hasil belajar IPS peserta didik kelas IV sekolah dasar. Penelitian ini menggunakan metode *quasi eksperimen* dengan desain penelitian *non equivalent control group design*. Populasi penelitian adalah seluruh peserta didik kelas IV SDN 8 Metro Timur dengan jumlah 57 peserta didik. Penentuan sampel penelitian menggunakan teknik sampel jenuh. Teknik pengumpulan data menggunakan teknik tes berupa esai dan pilihan jamak.

Kesimpulan hasil (1) terdapat pengaruh model kooperatif tipe *make a match* berbantuan media *flashcard* terhadap hasil belajar IPS peserta didik kelas IV sekolah dasar, dengan hasil  $t$  hitung  $\geq t$  tabel, yaitu  $10,611 \geq 2,052$ , (2) terdapat pengaruh model kooperatif tipe *make a match* berbantuan media audio visual terhadap hasil belajar IPS peserta didik kelas IV sekolah dasar, dengan hasil  $t$  hitung  $\geq t$  tabel, yaitu  $8,455 \geq 2,048$ , (3) perbedaan antara pengaruh model kooperatif tipe *make a match* berbantuan media *flashcard* dan audio visual terhadap hasil belajar IPS peserta didik kelas IV sekolah dasar, dengan hasil  $t$  hitung  $\geq t$  tabel, yaitu  $2,046 \geq 2,000$ .

**Kata Kunci:** audio visual, *flashcard*, *make a match*

## **ABSTRACT**

### **THE EFFECT OF MAKE A MATCH TYPE COOPERATIVE LEARNING MODEL WITH ASSISTANCE OF FLASHCARD MEDIA AND VISUAL AUDIO ON SOCIAL LEARNING OUTCOMES STUDENTS IN CLASS IV ELEMENTARY SCHOOL STATE**

**By**

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The problem in this study is the low learning outcomes of students due to the use of models and learning media that are less varied in social studies learning for fourth grade students of SDN 8 Metro Timur. This study aims to analyze (1) the effect of the cooperative model of the make a match type assisted by flashcard media on social studies learning outcomes of fourth grade elementary school students, (2) the effect of the cooperative model of make a match type assisted by audio-visual media on social studies learning outcomes of class students IV elementary school, (3) the difference between the effect of the cooperative model of the make a match type assisted by flashcard and audio-visual media on social studies learning outcomes for fourth grade elementary school students. This study used a quasi-experimental method with a non-equivalent control group design. The research population was all fourth grade students at SDN 8 Metro Timur with a total of 57 students. Determination of the research sample using a saturated sample technique. Data collection techniques using multiple choice tests and descriptions.

The conclusion of the results (1) there is an influence of the make a match type cooperative model assisted by flashcard media on social studies learning outcomes of fourth grade elementary school students, with the results of  $t \text{ count} \geq t \text{ table}$ , namely  $10.611 \geq 2.052$ , (2) there is an influence of make a type cooperative model match assisted by audio-visual media on social studies learning outcomes for fourth grade elementary school students, with the results of  $t \text{ count} \geq t \text{ table}$ , namely  $8.455 \geq 2.048$ , (3) the difference between the effect of the cooperative model of make a match type assisted by flashcard and audio-visual media on learning outcomes Social studies of fourth grade elementary school students, with the results of  $t \text{ count} \geq t \text{ table}$ , namely  $2.046 \geq 2.000$ .

**Keywords:** audio visual, flashcard, make a match.