

ABSTRAK

PENERAPAN MODEL PEMBELAJARAN *PROJECT CITIZEN* TERHADAP *CIVIC SKILL* PESERTA DIDIK KELAS XI SMAN 14 BANDARLAMPUNG

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Pembelajaran yang terfokus pada teori dan kurang interaktif dapat menghambat pengembangan keterampilan kewarganegaraan peserta didik. Diperlukan pendekatan inovatif, seperti model pembelajaran *project citizen*, untuk meningkatkan keterlibatan peserta didik, mengembangkan *civic skill*, dan memahami isu kewarganegaraan dalam konteks nyata. Tujuan dari dilakukan penelitian ini adalah untuk mengetahui Pengaruh Penerapan Model Pembelajaran *Project Citizen* Terhadap *Civic Skill* Peserta Didik Kelas XI SMAN 14 Bandarlampung. Metode penelitian ini adalah kuasi eksperimen dengan pendekatan kuantitatif. Subjek penelitian ini adalah peserta didik kelas XI di SMAN 14 Bandarlampung. Sampel dalam penelitian ini berjumlah 68 responden yang terdiri dari 34 responden kelas eksperimen dan 34 responden kelas kontrol. Teknik perhitungan data menggunakan bantuan *microsoft excel* dan SPSS versi 25. Berdasarkan hasil perhitungan uji *Independent Sample T-test* pada penelitian ini ditemukan perbedaan antara kelas eksperimen dan kelas kontrol. Kelas eksperimen yang menerapkan model pembelajaran *project citizen* menunjukkan efisiensi yang cukup tinggi, *N-Gain Score* keterampilan intelektual sebesar 59,82%, sedangkan kelas kontrol yang menggunakan model diskusi hanya mencapai 40,40%. Mengenai keterampilan partisipasi, hasil observasi menunjukkan peserta didik aktif di kelas eksperimen sebesar 81,9% dengan kategori sangat aktif, sedangkan di kelas kontrol sebesar 70,35% termasuk kategori aktif. Analisis perbedaan rata-rata skor *tes essay* dan skor observasi antara kedua kelas juga menunjukkan perbedaan yang signifikan. Kesimpulannya dapat dikatakan bahwa penerapan model pembelajaran *project citizen* memberikan kontribusi yang signifikan terhadap pengembangan keterampilan kewarganegaraan siswa kelas XI SMAN 14 Bandarlampung dibandingkan dengan kelas kontrol yang tidak menggunakan model pembelajaran *project citizen*.

Kata Kunci: *Model Pembelajaran, Project Citizen, Civic Skill, Eksperimen, Kontrol*

ABSTACK

APPLICATION OF THE CITIZEN PROJECT LEARNING MODEL ON THE CIVIC SKILLS OF CLASS XI STUDENTS SMAN 14 BANDARLAMPUNG

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Learning that focuses on theory and is less interactive can hinder the development of students' citizenship skills. Innovative approaches are needed, such as the project citizen learning model, to increase student involvement, develop civic skills, and understand citizenship issues in real contexts. The purpose of this research is to determine the effect of implementing the Project Citizen learning model on the civic skills of Class XI students at SMAN 14 Bandarlampung. This research method is quasi-experimental with a quantitative approach. The subjects of this research were class XI students at SMAN 14 Bandarlampung. The sample in this study amounted to 68 respondents consisting of 34 experimental class respondents and 34 control class respondents. The data calculation technique uses Microsoft Excel and SPSS version 25. Based on the results of the Independent Sample T-test calculations in this research, differences were found between the experimental class and the control class. The experimental class that applied the project citizen learning model showed quite high efficiency, the N-Gain Score for intellectual skills was 59.82%, while the control class that used the discussion model only reached 40.40%. Regarding participation skills, observation results showed that 81.9% of active students in the experimental class were in the very active category, while in the control class 70.35% were in the active category. Analysis of the differences in the average essay test scores and observation scores between the two classes also shows significant differences. In conclusion, it can be said that the application of the project citizen learning model makes a significant contribution to the development of citizenship skills of class XI students at SMAN 14 Bandarlampung compared to the control class which does not use the project citizen learning model.

Keywords: Learning Model, Project Citizen, Civic Skill, Experiment, Control