ABSTRAK

**PENGARUH *PROBLEM BASED LEARNING* BERBASIS LKPD
MELALUI VIDEO *ANIMAKER* DAN KEMAMPUAN LITERASI
SAINS TERHADAP PRESTASI PESERTA DIDIK
DI SEKOLAH DASAR**

Oleh

ANTIKA TRI PURNAMASARI

Masalah penelitian ini adalah rendahnya prestasi belajar peserta didik di sekolah dasar. Penelitian ini bertujuan untuk mengetahui adanya pengaruh yang signifikan pada penerapan model *problem based learning* berbasis LKPD melalui video animaker dan kemampuan literasi *sains* terhadap prestasi peserta didik di sekolah dasar. penelitian *quasi eskperimen* desain penelitian yaitu *non-equivalen control grup design* dengan metode pendekatan kuantitatif. Populasi dalam penelitian ini berjumlah 30 peserta didik kelas V SD Negeri 1 Metro Barat. Sampel dalam penelitian ini yaitu seluruh peserta didik kelas V peserta didik kelas V SD Negeri 1 Metro Barat. Teknik pengumpulan data berupa lembar observasi, dan kuesioner. Hasil analisis data yaitu, Ho ditolak dan Ha diterima. Dengan demikian terdapat perbedaan dan pengaruh yang signifikan pada penerapan *Problem Based Learning* berbasis LKPD melalui Video *animaker* dan Kemampuan Literasi *Sains* Terhadap Prestasi Peserta Didik di Sekolah Dasar.

Kata kunci : prestasi belajar, *problem based learning,* literasi *sains*

ABSTRACT

**THE INFLUENCE OF *PROBLEM BASED LEARNING* BASED ON LKPD
THROUGH VIDEO *ANIMAKER*S AND LITERACY SKILLS
SCIENCE ON STUDENT ACHIEVEMENT
AT PRIMARY SCHOOL**

By:

ANTIKA TRI PURNAMASARI

The problem of this research is the low learning achievement of students in elementary schools. This research aims to the significant influence of the application of the LKPD-based problem based learning model through video animakers and scientific literacy skills on student achievement in elementary schools. research is a quasi-experimental type of research design, namely non-equivalent control group design with a quantitative approach. The population in this study totaling 30 students class V SD Negeri 1 Metro Barat. And the sample in this research totaling all students class V students at SD Negeri 1 Metro Barat. Data collection techniques include observation sheets and questionnaires. Data analysis is Ho is rejected and Ha is accepted. Thus, there are significant differences and influences on the implementation of LKPD-based Problem Based Learning through Video Animation and Scientific Literacy Ability on Student Achievement in Elementary Schools.

Keywords: learning achievement, problem based learning, *scientific* literacy