

ABSTRAK

PENGARUH MODEL PEMBELAJARAN KOOPERATIF TIPE *TEAMS GAMES TOURNAMENT* (TGT) BERBANTUAN MEDIA RODA PUTAR TERHADAP HASIL BELAJAR PPKN PESERTA DIDIK SEKOLAH DASAR

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Masalah penelitian ini adalah rendahnya hasil belajar PPKn peserta didik kelas III di SD Negeri 1 Metro Utara. Tujuan penelitian untuk mengetahui pengaruh yang positif pada model pembelajaran kooperatif tipe *Teams Games Tournament* (TGT) berbantuan media roda putar terhadap hasil belajar PPKn peserta didik sekolah dasar. Metode penelitian ini adalah *quasi eksperimen* dengan jenis penelitian kuantitatif dan desain penelitian menggunakan *non-equivalent control group design*. Populasi penelitian ini yaitu berjumlah 87 peserta didik dan sampel berjumlah 58 peserta didik. Penentuan sampel menggunakan teknik *purposive sampling*. Teknik pengumpulan data menggunakan tes berupa *pretest* dan *posttest* dan non-tes berupa observasi. Data dianalisis menggunakan regresi linier sederhana. Hasil penelitian adalah terdapat pengaruh pada penerapan model pembelajaran kooperatif tipe *Teams Games Tournament* (TGT) berbantuan media roda putar terhadap hasil belajar PPKn peserta didik kelas III di SD Negeri 1 Metro Utara tahun pelajaran 2024/2025.

Kata Kunci: hasil belajar, kooperatif tipe *teams games tournament*, media roda putar

ABSTRACT

THE INFLUENCE OF TEAMS TYPE COOPERATIVE LEARNING MODELS GAMES TOURNAMENT (TGT) USED BY WHEEL MEDIA PLAY ON PPKN LEARNING RESULTS PRIMARY SCHOOL STUDENTS

By

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The problem of this research is the low learning outcomes of PPKn students in grade III at SD Negeri 1 Metro Utara. The purpose of the study was to determine the positive effect of the cooperative learning model of the Teams Games Tournament (TGT) type assisted by rotating wheel media on the learning outcomes of PPKn elementary school students. This research method is a quasi-experimental with a quantitative research type and a research design using a non-equivalent control group design. The population of this study was 87 students and the sample was 58 students. Determination of the sample used a purposive sampling technique. The data collection technique used tests in the form of pretests and posttests and non-tests in the form of observations. Data were analyzed using simple linear regression. The results of the study were that there was an effect on the application of the cooperative learning model of the Teams Games Tournament (TGT) type assisted by rotating wheel media on the learning outcomes of PPKn students in grade III at SD Negeri 1 Metro Utara in the 2024/2025 academic year.

Keywords: learning outcomes, cooperative teams games tournament type, spinning wheel media