

ABSTRAK

PENGARUH MODEL KOOPERATIF TIPE *TEAM GAMES TOURNAMENT* BERBANTUAN MEDIA *WORDWALL* TERHADAP MOTIVASI BELAJAR PESERTA DIDIK SEKOLAH DASAR

Oleh

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Masalah pada penelitian ini yaitu rendahnya motivasi belajar peserta didik kelas IV SD Negeri 8 metro Timur. Tujuannya adalah untuk mengetahui pengaruh model *Teams Games Tournament* (TGT) berbantuan media *Wordwall* terhadap motivasi belajar peserta didik sekolah dasar. Metode yang digunakan adalah *quasi-experimental* dengan desain *nonequivalent control group design*. Populasi berjumlah 58 peserta didik, dengan sampel sebanyak 29 peserta didik yang ditentukan melalui teknik *purposive sampling*. Teknik pengumpulan data menggunakan non tes berupa angket dan lembar observasi. Hasil uji hipotesis *independent sample t-test* memperoleh Sig. (2-tailed) $0,042 < 0,05$, sehingga dapat disimpulkan bahwa terdapat pengaruh model kooperatif tipe *Teams Games Tournament* (TGT) berbantuan media *Wordwall* terhadap motivasi belajar peserta didik kelas IV SD Negeri 8 Metro Timur Tahun Pelajaran 2024/2025.

Kata kunci: motivasi belajar, *teams games tournament*, *wordwall*

ABSTRACT

THE INFLUENCE OF THE TEAMS GAMES TOURNAMENT (TGT) COOPERATIVE LEARNING MODEL ASSISTED BY WORDWALL MEDIA ON STUDENTS LEARNING MOTIVATION ELEMENTARY SCHOOL

By

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The problem in this research was the low learning motivation of 4th-grade students at SD Negeri 8 Metro Timur. The aim was to determine the effect of the Teams Games Tournament (TGT) model assisted by Wordwall media on the learning motivation of elementary school students. The method used was quasi-experimental with a nonequivalent control group design. The population consisted of 58 students, with a sample of 29 students determined through purposive sampling technique. The data collection technique used non-test methods in the form of questionnaires and observation sheets. The results of the independent sample t-test hypothesis test showed Sig. (2-tailed) $0.042 < 0.05$, so it was concluded that there was an influence of the cooperative model type Teams Games Tournament (TGT) assisted by Wordwall media on the learning motivation of 4th-grade students at SD Negeri 8 Metro Timur for the 2024/2025 academic year.

Keywords: learning motivation, teams games tournament, wordwall