V. CONCLUSION AND SUGGESTION

A. Conclusions

Having conducted the research at the fifth year of SD AL AZHAR 1 Bandar Lampung and analyzed the data, the researcher would like to draw some conclusions as follows:

1. Board game gives improvement on students’ speaking ability. It indicates that board game improves students’ speaking ability in the form of pronunciation, vocabulary, comprehension, fluency and grammar.

2. Board game contributes a positive effect on students’ participation in class because the process of board game can arise students’ curiosity. They were enthusiastic to respond, observe and discuss the topic and the material given.

B. Suggestion

Considering the findings of the research would like to purpose some suggestion as follows:

1. Since there is increase on the students’ speaking ability taught through board game, English teacher are suggested to use this media as variation in teaching speaking skill, so they don’t get bored to learn.
2. Since fluently gets the lowest increase, the teacher should give more attention to students who face the difficulty. For example, the teacher can combine picture and cassette when she teaches pronunciation or fluency. In the teaching learning process, the teacher plays the cassette so students can hear the pronunciation. It is better if the teacher use the voice of native speaker.