ABSTRACT

AN ANALYSIS OF CLASSROOM INTERACTION IN SPEAKING CLASS USING DRAMA GAMES AT THE SECOND GRADE OF SMP IMANUEL BANDAR LAMPUNG

By:

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Drama games are social interaction activities where the students are expected to be able to use English or even their mother tongue in order to overcome information gap or try to solve problems. The first term deal an activity where the participants’ experience of using English is the most concern while the later deal more with interpretation. Furthermore drama games stress more on the participants’ social intellectual and linguistic development than the viewers’ satisfaction of a theatre.

The objectives of this research is to identify the interaction types that occurs during the process of teaching speaking through drama games at the first year of SMP Immanuel Bandar Lampung and to identify in which interaction type the students produce more utterances in the teaching-learning activity. The research was conducted at SMP Immanuel Bandar Lampung. The subject of the research is the Eighth grade of the school. The materials of the research were about asking and expressing opinion. The researcher analyzed the data by using Flanders’ Classroom interaction analysis.
The result shows the types of the interaction in the classroom interaction during the speaking teaching-learning through drama games consisted of three main types; teacher-student, student-teacher and student-student interaction. The interaction type where students did more utterances as result of interaction is student-student interaction. In this type 25 of 32 students or 78.12% made interaction between them. They produce 62.04% or 188 utterances out of 303 utterances produced by students in all interaction.