

**INCREASING STUDENTS' VOCABULARY ACHIEVEMENT THROUGH
CROSSWORD PUZZLE GAME IN A GROUP WORK
AT THE SEVENTH GRADE OF SMPN 10
BANDAR LAMPUNG**

By:

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A Script

**Submitted in a Partial Fulfillment of
The Requirements for S-I Degree**

In

**The Language and Arts Department of
Teacher Training and Education Faculty**



**LAMPUNG UNIVERSITY
BANDAR LAMPUNG
2011**